# Curriculum Map: Music

THE KING'S ACADEMY
Emmanuel Schools Foundation

Music at The King's Academy provides every student with the opportunity to perform, create and understand music. The curriculum is designed to develop musical literacy, practical musicianship and creative thinking through a carefully sequenced journey from rhythm, pitch and notation to harmony, composition, improvisation and music production. Students learn through singing, instrumental performance and technology, applying their knowledge in increasingly independent and challenging ways. Through engagement with a diverse range of musical styles and traditions, students develop confidence, resilience and a lifelong appreciation of music as performers, creators and listeners.

NEA/coursework deadline

Academy Exam

Other assessment

Unit Link

Exams

## Year 11

### Unit 3

**Both Performance and Technology:** Following exam board brief, create an event through; research, refining ideas, planning resources, creating music samples and plan a budget, then "pitch" your idea in a Dragons Den style presentation.

### Unit 1

**Both Performance and Technology:** Continue rehearsing ready for final performances and evaluations.

### Unit 2

**Both Performance and Technology:** Complete composition following exam board brief including

**External Assessment**

eduqas Part of WJEC

## Year 10

### Unit 1

**Music Technology:** Music Production: Researching, planning, creating on a DAW, balancing and evaluating.

**Music Performance:** Solo performance: Researching, planning, rehearsing, performing and evaluating. Focus: *Rockschool Performance Grades*

### Unit 2

**Music Technology:** Composing to a brief: Researching, planning, composing on a DAW, balancing and evaluating.

**Music Performance:** Composing to a brief: Researching, planning, composing with instruments and/or DAW and evaluating.

### Unit 3

**Both Performance and Technology:** Learn how to organise an event following a brief

*Work Experience*

RSL Awarding the Contemporary Arts

**Music Performance:** Developing Performance Skills. Your choice of instrument, guided choices of pieces. Working towards *Rockschool Performance Grades*

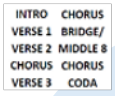
**Music Technology:** Developing Composition Skills. Using DAWs to create music following a brief.

**Music Performance:** Developing Composition Skills. Using instruments as well as DAWs to create music following a brief.

**Music Technology:** Developing knowledge of Music technology hardware as well as developing music production skills on Bandlab. Working towards *Rockschool Music Production Grades*

**Music Performance:** Developing Performance Skills. Your choice of instrument, guided choices of pieces. Working towards *Rockschool Performance Grades*

## Year 9




**Building Musical ideas and Song writing** Creating a composition on keyboards from various starting points

**Harmony & Style** Developing string instrument skills to perform chords on guitar in Britpop style alongside singing a melody

**Improvising with confidence** Developing instrumental skills to improvise using the blues scale over the 12 bar blues

**Music for Video Games** Develop skills to compose using DAW to create music for different levels of a game.

**Performing Expressively: Film Music Themes** Developing keyboard skills through film music

## Year 8

**Creating Music with Technology** Intro to arranging and composing within a structure using a DAW

**Harmony & Chords** Intro to Ukulele Developing skills to read chord diagrams and perform a harmony line alongside singing a melody

**Riffs & Repetition** Intro to Guitars, developing skills to read TAB and perform a harmony line in time.

**Reading Music** Intro to Keyboard, developing skills to read music and perform with 2 hands.

**Music Foundations** Learn about the elements of rhythm and pitch, performing on percussion instruments.

## Year 7